



MATCH POLICIES

- Teams MUST verify game day details (Location & Time) the week of said game, no later than 48hrs prior to the scheduled game day.
Failure to do so could result in a \$50 fine.
- a) Forfeits or changes to match details MUST be communicated to the assigned referee with 48hrs notice (min).
Failure to do so could result in a \$50 fine.
b) Failure to notify the assigned referee of forfeits/changes within 24hrs of the scheduled game time could result in a \$100 fine.
c) Failure to notify the assigned referee of forfeits/changes at all, will result in a \$150 fine + no further assignments will be made until such time as that fine has been paid.
- Home teams MUST ensure field ropes/barriers are in place at least 1m from the touch line to help facilitate a cleaner/safer sideline for both players, referees and touch judges or AR's.
ONLY team coaches (max of 3) will be allowed in front of this barrier.
Failure to adhere to this policy may result in a \$50 fine and/or no further referees being assigned.
- Referees MUST be paid for services rendered on the day of the game (preferably before kick-off), unless prior arrangements with the assigned referee have been made.
Failure to do so may result in no further referees being assigned to said club.
- It is the home team's responsibility to ensure home game details (Location and Times) are entered into Whostheref correctly and in a timely fashion.
Failure to do so may result in no referee being assigned for that game.
- ALL home games MUST be entered into Whostheref
BY September 1st for the Fall season and
BY March 1st for the Spring season.
Failure to do so may result in referees not being assigned.
- ALL clubs requiring the services of the ORRS must ensure their season dues for their *teams** are paid before referee assignments will take place. Dues MUST be paid on or before September 15th to avoid referees being unassigned from all said teams home games.
Clubs with more than one team will pay a reduced dues for their subsequent teams.

* A club is comprised of a possible number of teams number of teams. Example Erie Renegades Club has two teams, an 'A' squad/team and a 'B' squad/team.